

5/13/2017

PNWIC 2017

Date: \_\_\_\_\_

State: \_\_\_\_\_

District: \_\_\_\_\_

CLASS: SHOWMANSHIP

HIGH SCHOOL: \_\_\_\_\_

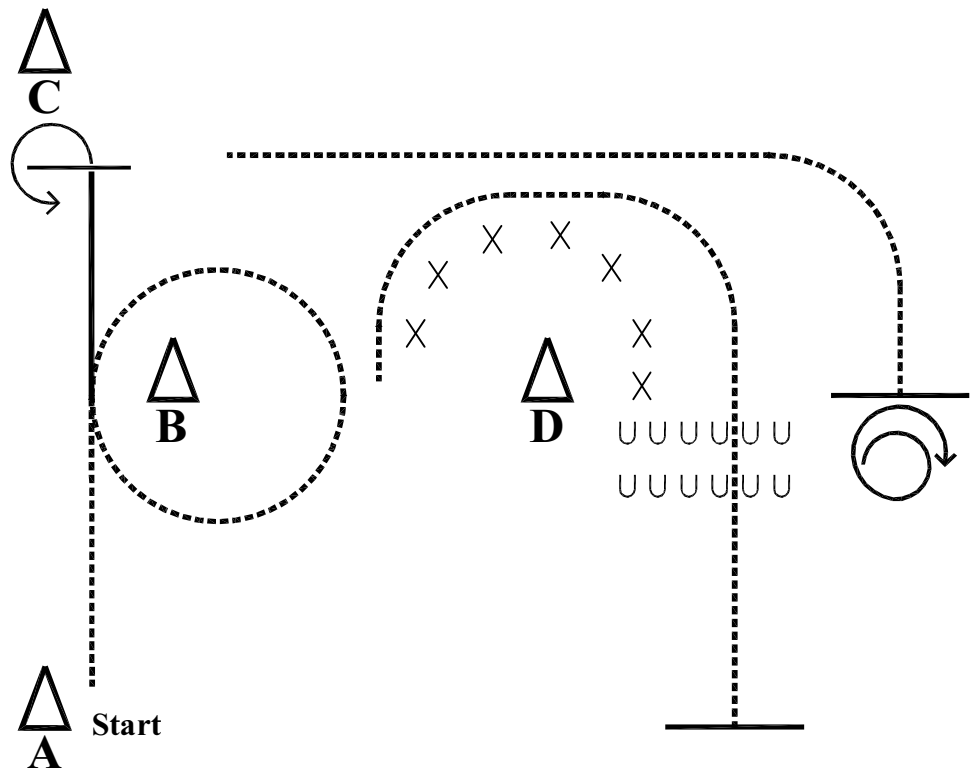
ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Be ready at cone 'A'. Move to offside and pick up trot, trot around cone 'B'		
2.	Walk, halt, 270° left haunch turn		
3.	Move to near side, setup for inspection, when excused, trot as diagrammed		
4.	Halt, 360° right haunch turn		
5.	Side pass right to cone 'D'		
6.	Back around cone 'D'		
7.	Pick up trot as diagrammed, halt, wait to be excused		
8.	Overall Showmanship, grooming, neatness of horse and handler		

Judge's Signature: \_\_\_\_\_

**Expectations:**

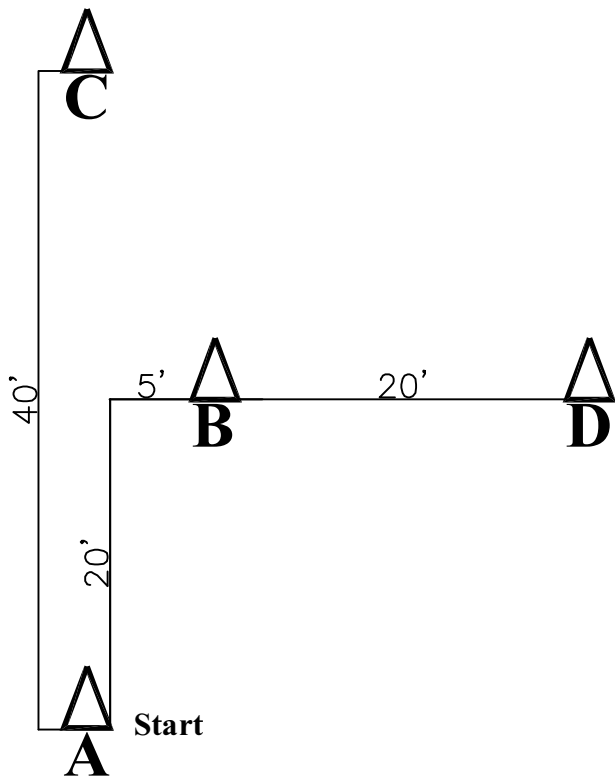
- We are looking for the athlete to create a presence that convinces the judge and audience that their horse is the best, and that they have successfully completed every element of the pattern.
- Eye contact with the judge, crisp body communication, and facial expression are important.
- Changes of sides should allow the willingness of the horse to yield to the athlete under any condition.
- Condition of coat, feet, mane, and tail does count in this class. Handler and horse should be neat, clean and well groomed.
- Horse should display no resistance - lead rope and halter should be properly adjusted and appear to not be necessary in the horse's performance.
- Handler should not touch the horse to cue for movements. Athletes touching their horse should not expect a zero for that maneuver, but will be marked down.
- Correct hand positioning should be used to cue for each maneuver.
- Athletes may or may not change hands to back. Either is equally acceptable.



**Note: Start cone is 30' off of side wall.**

**PNWIC**  
**2017**  
**Showmanship**  
 Revised 5-12-17

Legend :	
Walk	—————
Jog / Trot	- - - - -
Back	XXXXXXXX
Sidepass	UUUUUU
Start Cone	△



**Note: Start cone is 30' off of side wall.**

**PNWIC**  
 2017  
**Showmanship**  
 Revised 5-12-17

<b>Legend :</b>	
<b>Walk</b>	—————
<b>Jog / Trot</b>	- - - - -
<b>Back</b>	XXXXXXXX
<b>Sidepass</b>	UUUUUU
<b>Start Cone</b>	△